Sherwood ~ Nottingham International Archery Match

The Sherwood Robin Hood Festival Association, Inc. originated the International Archery Match between Sherwood, Oregon and Nottingham, England in 1956.

Sherwood is represented by the Sylvan Archers who organize and carry out the shoot. Nottingham is represented by the Nottinghamshire Archery Society.

In Oregon this tournament is held in conjunction with the Sherwood Robin Hood Festival which is held on the third full weekend in July. It is a two-day event with the first 900 round held on Saturday and the second 900 round held on Sunday.

In England the tournament is a two-day event. The first 900 round is held on first Sunday in May and the second 900 round is held on the second Sunday in June. The tournament is referred to as the "Oregon Challenge". Dates may change and Oregon is notified prior to the shoot.

The tournament is to foster the love of archery and team competition.

After England shoots their tournament, they will tally their scores and forward them through the Post (US mail) and email to the Sherwood representative.

Eligibility to compete: for the team competition. They must be able to shoot the 60, 50 & 40 yards.

- > In UK:
- An Archer must be a member of an affiliated club of the Nottinghamshire Archery Society.
- In USA:

An Archer must have their full-time residence in either Oregon or Washington State.

Registration:

- England All archers should enter via their club secretary who will notify the tournament organizer on the Monday before the shoot.
- > USA

Pre-registration: To secure a shooting spot pre-registration with payment will be accepted prior to the 3rd Monday in July, as long as there is space available.

Late registration: Late registration is accepted after the 3rd Monday in

July, providing there is still space available. A \$10 late fee will be added.

Check-in and late registration are open from 7:30 – 8:30 on Saturday morning.

8:30 – 9:00: (estimated time)

- > Opening Ceremony
 - Acknowledgements/announcements
 - Presentation of the Maid Marian Court
 - Singing or playing of "God Save the Queen" and the National Anthem
 - > Maid Marian will shoot the first arrow
 - Presentation of the "Golden Arrow" to Maid Marian

Shoot will start after Opening Ceremony and shoot instructions given Prior to shooting Instructions:

- Whistle Start: This will indicate to the archers to approach the shooting line. After 10 seconds a second whistle will blow to start the shooting. If any arrow is shot before the 2nd whistle that arrow(s) will not be scored.
- Double Whistle: When the last archer has completed his/her arrows for that round two whistles will blow indicating that the end has been completed. The archers may approach the target to score.
- Multiple Whistles (3 or more): Archers MUST refrain from shooting immediately! including any arrow that may have already been drawn. Multiple whistles blown indicate that there is an issue on the field.
- When the first line of archers has completed their 6 arrows the second line of archers can begin to shoot their arrows without a whistle start. It should take 10 minutes or less for both lines of archers to shoot their 6 arrows. It should take 5 minutes or less for both lines of archers to shoot 3 arrows each at 40 yards.
- Spotting scopes: Spotting scopes and other visual aids may be used for spotting arrows provided they do not present an obstruction

to the other archers.

> Marking of arrow holes:

- We do <u>not</u> mark arrow holes at this tournament. If an arrow passes through or bounces out and is witnessed; the archer can re-shoot that arrow.
- If the bounce out destroys an arrow in the target, then it is a "Robin Hood" and will score the same value of the arrow it destroyed.

> Scoring:

- There will be two score keepers on each target.
- A separate archer will call the arrows. If there are not three archers on a target, the target can pull an archer from another target to help call the arrows.
- Dividing lines are part of the higher scoring. The arrow shaft must only touch the dividing line between the scoring zones to score the higher value.
- If there is any question about an arrow the Field Captain/Field Judge will be called to determine the score.
- Once the scores are added and verified by the scorekeepers and the archer, the cards will be signed by all three. Once the scores cards are turned into registration the final score will not change!

Check your own score and make sure it is correct.

- Each target can determine who shoots first. If any issues arise the Field Captain / Field Judge will make a decision on the order of shooters.
- This is not a timed event, however, if an archer or a target of archers repeatedly takes longer than 5 minutes per archer/ 10 minutes per end, the Field Captain/Field Judge can either speak to the individual archer or target to speed things up. The Field Captain/ Field Judge can move an archer(s) to another target to keep the tournament flowing smoothly.

Format/ Rules

- > At 40 yards: Archers will shoot 10 ends of 3 arrows to help minimize the damage to the arrows.
 - Longbow archers may choose to shoot 5 ends of 6 arrows or 10 ends of 3 arrows. The target will take a vote and the majority will determine the number of arrows that will be shot at 40 yards.
 - The reason we make the exception at 40 yards for the longbow shooters is because they typically shoot faster than the rest of the field. HOWEVER, if they repeatedly hold up the shoot the Field Captain / Field Judge can require them to shoot 3 arrow ends.

After the Double whistle is blown:

- **Too Many Arrows Shot:** The highest arrow(s) that an archer shot will not score.
- > Not enough arrows shot: The arrows not shot will count as a miss.

Equipment Failure: If you have equipment failure notify the Field Captain/ Field Judge right away. You will have 20 minutes to make repairs. You will be

given 6 sighter arrows after your repairs. The archer will make up any missed arrows at the end of the distance or at the end of the round.

Medical issues: In the event of a medical issue notify the Field Captain/ Field Judge right away. The medical issue will be evaluated to determine whether or not:

the archer is able to continue to compete unassisted. If the archer is able to continue, he/she will be given 20 minutes to recover. The archer will then be given 6 sighter arrows after return to the competition. The archer will make up any missed arrows at the end of the distance or at the end of the round.

- Sky Draw will not be allowed: The Field Captain/ Field Judge will ask the Archer leave immediately
- Maximum Bow Draw Weight: 60 lbs.
- No Easy pull points

Round: Double 900

Target: 122cm with 10 rings; scored 10,9,8,7,6,5,4,3,2,1

Distance: 60, 50, 40 yards for archers 12 years old and older.

(Exceptions may be given for a youth/junior if requested at pre-registration and space is available. The archer will not be eligible for the team competition) 30, 25, 20 yards for archers 11 years and younger.

Ends: 5 ends of 6 arrows at 60 & 50 yards /30 & 25 yards

10 ends of 3 arrows at 40 / 20 yards

Sherwood:

Practice ends:

- > Open practice 8:00 or when the field is ready.
- > When the tournament starts there will be two official practice ends of 6 arrows at 60/30 yards.
- There are <u>no</u> practice ends at 50/40 or 25/20 yards.

England:

The shooting field is not open for practice prior to the commencement of the shoot. Two ends of sighting arrows take place at the commencement of the shoot – normally a 10.30 a.m. start. A target list will be prepared by the tournament organizer for use on the day of the shoot.

Round: 90 arrows

Break: 10–15-minute breaks between distances.

Running score: (If volunteers are available) Showing running scores help archers with competition and also helps spectators know what is happening.

Ties: Ties will be broken by the higher count of Xs, then 10s, then 9s. If there is still a tie, there will be a 1 arrow shoot off. The closest to the X will determine the winner.

Target Assignments:

Saturday: Target assignments will be determined by the Field Captain / Field Judge

Sunday: Target assignments will be determined by the style of bow and the distance the archer shoots. We will do our best to kept divisions

together from highest to the lowest score.

- Cadets
- Long Bow
- > Recurve
- Compound

Equipment:

Sherwood:

- Recurves:
 - tabs or gloves OK
 - stabilizers OK
 - kisser buttons OK
 - string must touch limbs
 - no string peeps
 - no magnification sights
 - no release aids
 - no levels
- Compounds:
 - bows with pullies, wheels/or cams
 - release aid, any type of sight/scope and stabilizers.

* If there are not enough compound shooters to make up an eight-person team, a recurve shooter may compete in this division.

• Longbows:

- no Carbon or ceramic bows
- string does not touch limb
- no string peeps
- wood shaft arrows w/feathers; plastic nocks are permitted
- the bowstring may be made of any material
- no stabilizers are permitted
- no mechanical or solid release aids are not permitted
- an archer may use a tab, glove or tape to protect their fingers from drawing and shooting of the bow string.
- The only sight permitted is a 1/8-inch-thick rubber band which can be rolled up and down the top limb as a <u>guide</u> for elevation. A kisser button on the string is permitted.
- Alternatively, for those who shoot point of aim, a marker on the ground (no larger than 3" in diameter; no higher than 6") is permitted, again as an aid to elevation.
 These rules were previously stated from the UK but were not used in the USA

England:

All bow disciplines and range layouts conform to Archery GB/World Archery rules of shooting guidelines in order comply with our insurance requirements.

Divisions:

- Cubs/Cadets: all archers age 11 and under
- Youth/Junior Longbow: ages 12 17
- Youth/Junior Compound: ages 12 17
- Youth /Junior Recurve Barebow: ages 12 17

Team Divisions

- Recurve Junior Team: ages 12 17
- Recurve Senior Team
- Recurve Barebow Senior Team
- Compound Senior Team
- Long Bow Senior Team
- Master Recurve Team: ages 50+
- Recurve Barebow Master Team: ages 50+
- Master Compound Team: ages 50+
- Master Long Bow Team: ages 50+

Awards:

Target Award: An award is given to the archer with the highest two round total score per target at the completion of the second round.

> Archers must complete the event to win a medal.

Non-Team members':

- > Cadets: all archers age 11 and under
- Junior Longbow (top 4)
- Junior Compound (top 4)
- Junior Recurve Barebow (top 4)

Team members':

Will receive one medallion from Nottingham and one from Sherwood;

- Junior Recurve Team (top 4)
- Recurve Team (top 8)
- Recurve Barebow (top 4)
- Compound Team (top 8)
- Long Bow Team (top 4)
- Master Long Bow Team (top 4)
- Master Recurve Team (top 4)
- Master Compound Team (top 4)
- Master Recurve Barebow (top 4)

(If a Junior or Master score qualifies for the Senior team the archer may choose to be on the Senior team, however, they cannot make more than one team)

Field layout: (if shooting field permits)

- ➤ Targets shall be 8 9 feet apart.
- There will be 18 feet given for spectators, archers and shade tents. Location of shade tents is on a first come bases.
- **6** feet before the shooting line there will be a waiting line for the archers
- > 6 feet before the waiting line there will be an equipment line

Shooting line:		
	6 feet ↓	
Waiting line:		
	6 feet ↓	
Equipment line:		
	\checkmark	
Shade Tents	18 feet	

Rules revised 2022